Two Pointers

Easy

- 1. Two Sum
- 2. Merge Sorted Array
- 3. Backspace String Compare
- 4. Palindrome Linked List
- 5. Merge Two Sorted List

Medium

- 1. Longest Substring Without Repeating Characters
- 2. Longest Palindrome Substring
- 3. Container With Most Water
- 4. Remove Duplicates from Sorted List II
- 5. <u>3Sum</u>
- 6. Interval List Intersections
- 7. Find All Anagrams in a String
- 8. Subarray Product Less Than K
- 9. Minimum Size Subarray Sum
- 10. Remove Nth Node From End of List
- 11. 3Sum Closest
- 12. Add Two Numbers II

- 1. Trapping Rain Water
- 2. Rotate Array
- 3. Minimum Window Substring

Queues/Monotonic Queues/Priority Queues

Easy

1. Rank Transform of an Array

Medium

- 1. K Closest Points to Origin
- 2. Binary Tree Level Order Traversal II

- 1. Sliding Window Maximum
- 2. Constrained Subsequence Sum
- 3. Minimum Cost to Hire K Workers
- 4. Merge k Sorted Lists

Stacks/Monotonic Stacks

Easy

- 1. Reverse Linked List
- 2. Valid Parentheses

Medium

- 1. Smallest Subsequence of Unique Characters
- 2. Min Stack
- 3. Basic Calculator II
- 4. Find the Most Competitive Subsequence
- 5. Reorder List
- 6. <u>Daily Temperatures</u>
- 7. Next Greater Element II
- 8. Asteroid Collision
- 9. Minimum Remove to Make Valid Parentheses

- 1. Longest Valid Parentheses
- 2. Create Maximum Number
- 3. Number of Atoms
- 4. Largest Rectangle in Histogram

BFS/DFS/Shortest Paths

Easy

- 1. Subtree of Another Tree (KMP)
- 2. Same Tree
- 3. Symmetric Tree

Medium

- 1. Cheapest Flights Within K Stops
- 2. Path With Minimum Effort
- 3. Course Schedule II
- 4. Implement Trie (Trie)
- 5. Number of Islands
- 6. Number of Provinces
- 7. Populating Next Right Pointers in Each Node
- 8. Shortest Path in Binary Matrix
- 9. All Paths From Source To Target
- 10. Rotten Oranges
- 11. N-ary Tree Level Order Traversal
- 12. Time Needed to Inform All Employees
- 13. Binary Tree Right Side View
- 14. Most Stones Removed with Same Row or Column

Hard

1. Bus Routes

Recursion/Backtracking

Easy

- 1. Balanced Binary Tree
- 2. Invert Binary Tree
- 3. Diameter of Binary Tree
- 4. Binary Tree Inorder Traversal

Medium

- 1. Permutations II
- 2. Generate Parentheses
- 3. Path Sum III
- 4. Kth Smallest Element in a BST
- 5. Binary Search Tree Iterator
- 6. Subsets
- 7. Subsets II
- 8. Permutations
- 9. Combination Sum
- 10. Combination Sum II
- 11. Letter Combinations of a Phone Number
- 12. Word Search
- 13. Linked List in Binary Tree
- 14. Validate Binary Search Tree

Dynamic Programming

Easy

- 1. Repeated Substring Pattern
- 2. Climbing Stairs

Medium

- 1. Jump Game II
- 2. House Robber II
- 3. Longest Increasing Subsequence
- 4. Number of Longest Increasing Subsequence
- 5. Partition Equal Subset Sum
- 6. Maximum Product Subarray
- 7. Generate Parentheses
- 8. Maximum Subarray
- 9. Jump Game
- 10. House Robber
- 11. Unique Paths
- 12. Arithmetic Slices
- 13. Word Break
- 14. Longest Common Subsequence
- 15. Delete Operation for Two Strings
- 16. Coin Change
- 17. Integer Break

- 1. Super Egg Drop
- 2. Edit Distance

Greedy Algorithm

Easy

1. <u>Lemonade Change</u>

Medium

- 1. Find Valid Matrix Given Row and Column Sums
- 2. Task Scheduler
- 3. Smallest Range II
- 4. Valid Parenthesis String
- 5. Non-overlapping Intervals
- 6. Increasing Triplet Subsequence
- 7. Partition Labels

- 1. Couples Holding Hands
- 2. Candy

Miscellaneous

String

- 1. Group Anagrams
- 2. Longest Substring with At Least K Repeating Characters
- 3. Longest Palindrome

Linked List

- 1. Intersection of Two Linked List
- 2. Odd Even Linked List
- 3. Copy List with Random Pointer
- 4. Linked List Cycle II
- 5. Swap Nodes in Pairs
- 6. Reverse Nodes in k-Group

Design

- 1. LRU Cache
- 2. Dinner Plate Stacks
- 3. Implement Queue Using Stacks
- 4. Implement Stack Using Queues
- 5. <u>Design Circular Queue</u>
- 6. Seat Reservation Manager
- 7. Design HashMap

Math/Logic/Bit Manipulation

- 1. Next Greater Element III
- 2. Single Number
- 3. Subarray Sum Equals K
- 4. Max Points on a Line
- 5. Integer Break
- 6. Bitwise AND of Numbers Range

Others

- 1. Shuffle an Array (Fisher Yates Algorithm)
- 2. Majority Element (Boyer-Moore Algorithm)
- 3. First Missing Positive (Cycle Sort)
- 4. Sort Colors (Dutch National Flag Problem)
- 5. Sort List (Merge Sort)
- 6. Merge Intervals
- 7. Monotonic Array
- 8. Range Sum Query 2D Immutable
- 9. Insert Interval

- 10. Insert Delete GetRandom O(1)
- 11. Set Matrix Zeroes
- 12. Product of Array Except Self
- 13. Word Pattern

Binary Search

- 1. Search in Rotated Sorted Array
- 2. Median of Two Sorted Array
- 3. Search a 2D Matrix
- 4. Search a 2D Matrix II
- 5. Find Minimum in Rotated Sorted Array
- 6. Find Peak Element
- 7. My Calendar I
- 8. Find First and Last Position of Element in Sorted Array